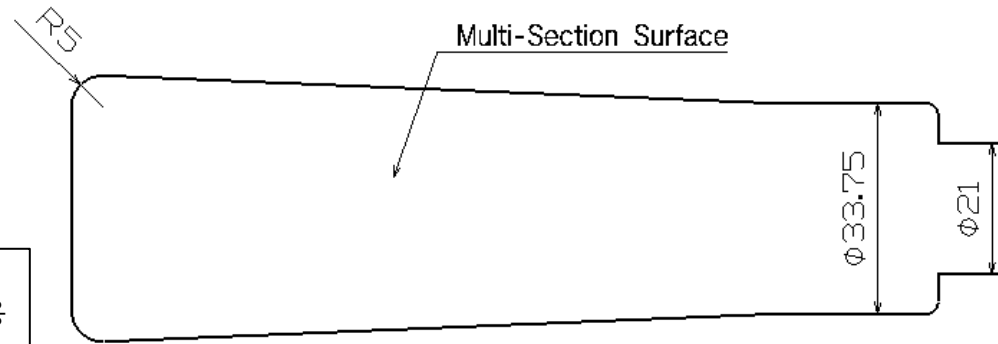


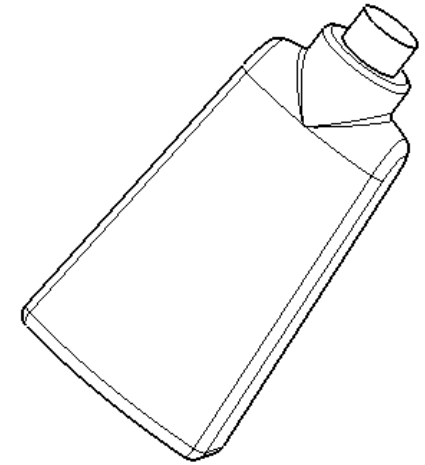
1. 다음 도면을 보고 GSD를 이용하여 3D 모델을 생성하시오. (파일 이름: 학번\_final\_1)

Note

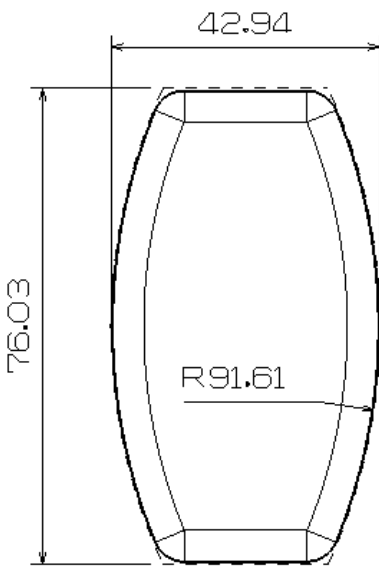
1. Multi-Section Surface 기능 사용
2. Sweep의 conic type 사용



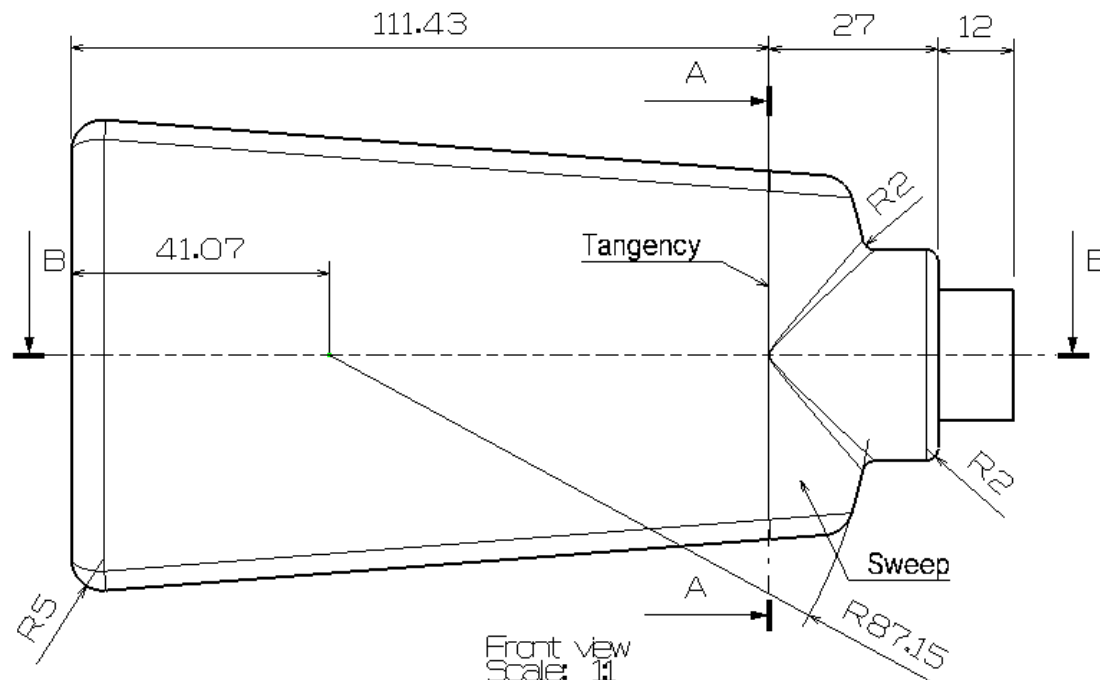
Section cut B-B  
Scale: 1:1



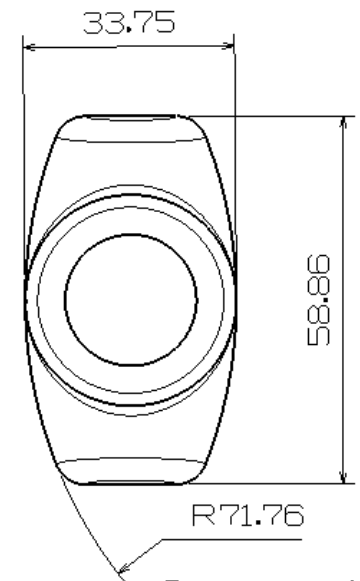
Isometric view  
Scale: 1:2



Left view  
Scale: 1:1

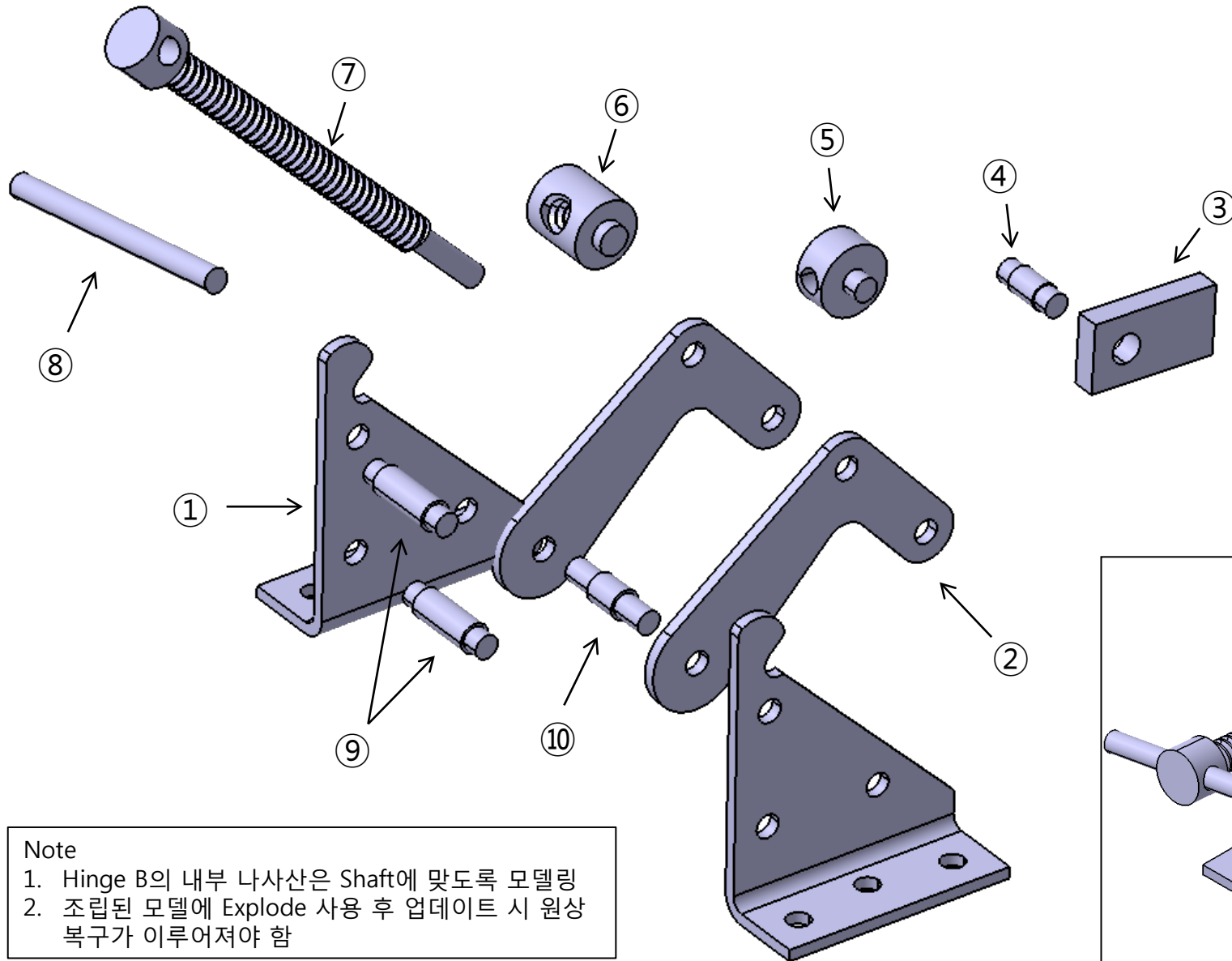


Front view  
Scale: 1:1



Section view A-A  
Scale: 1:1

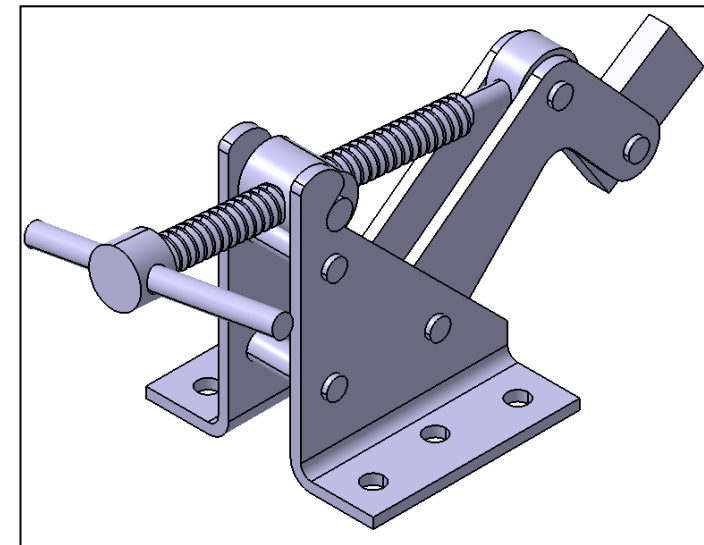
2. 다음 도면을 보고 3D 모델을 생성하고 조립하시오. (압축파일 이름: 학번\_final\_2)

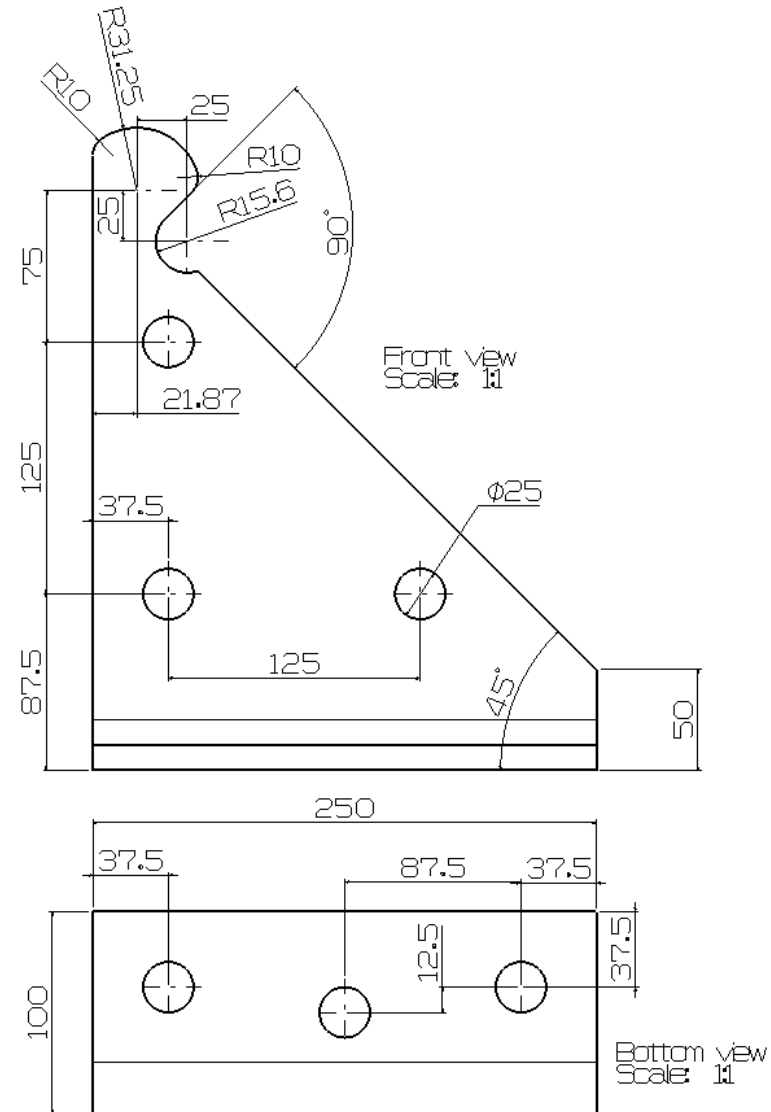
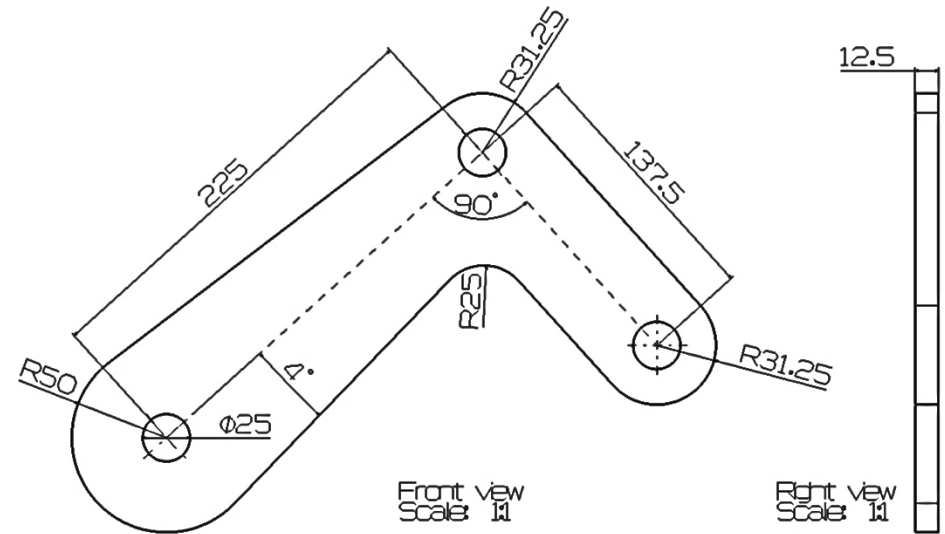
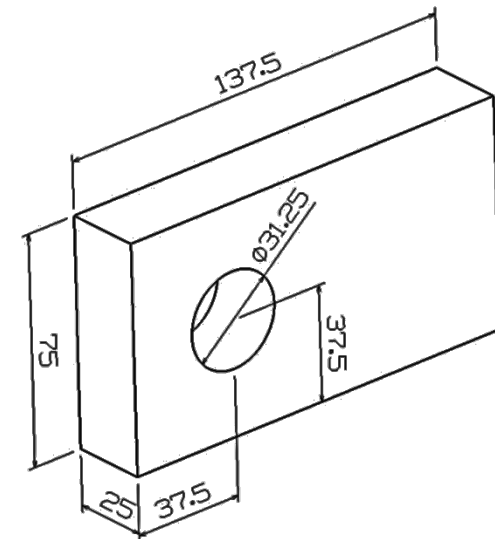


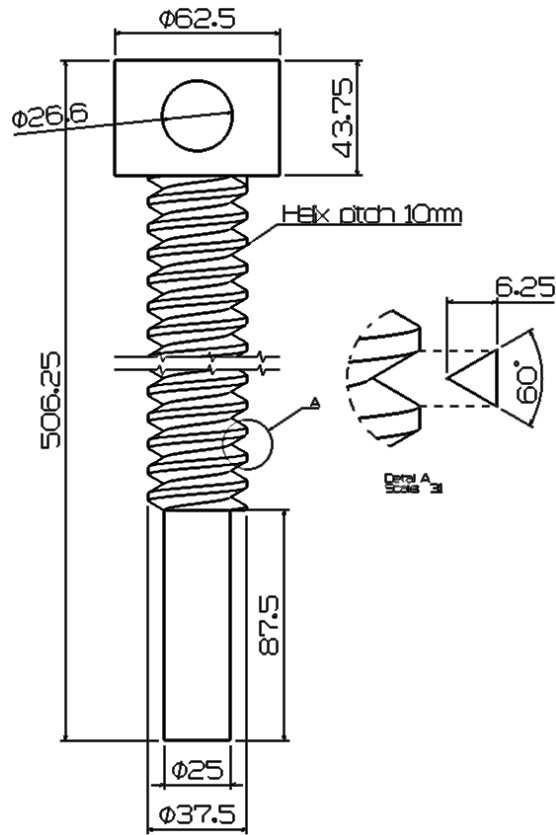
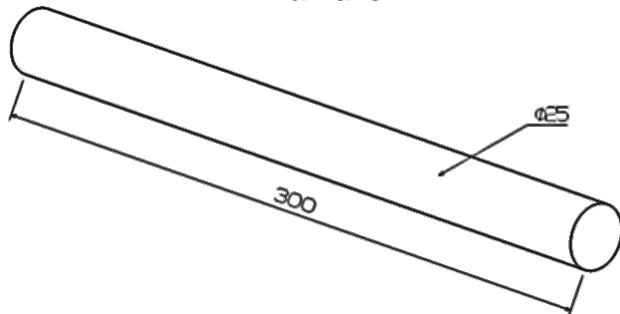
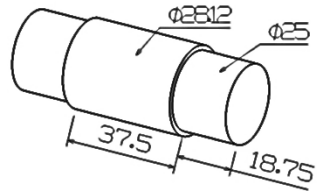
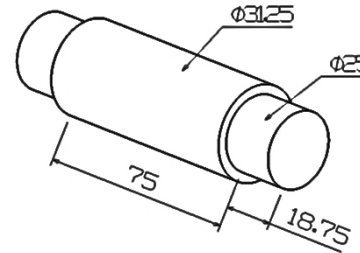
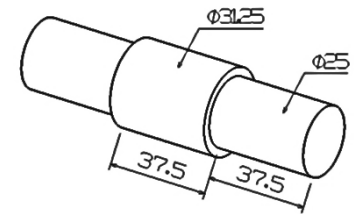
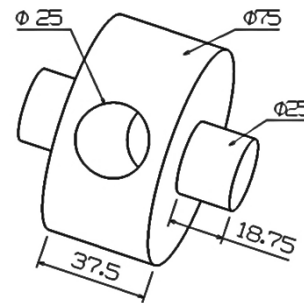
| ITEM | NAME    |
|------|---------|
| 1    | Support |
| 2    | Arm     |
| 3    | Grip    |
| 4    | Pin A   |
| 5    | Hinge A |
| 6    | Hinge B |
| 7    | Shaft   |
| 8    | Handle  |
| 9    | Pin B   |
| 10   | Pin C   |

#### Note

1. Hinge B의 내부 나사산은 Shaft에 맞도록 모델링
2. 조립된 모델에 Explode 사용 후 업데이트 시 원상 복구가 이루어져야 함



**Support****Arm****Grip**

**Shaft****Handle****Pin A****Pin B****Pin C****Hinge A****Hinge B**